NAME		RAN	NK		Degend of the	Five Russ
CLAN		EXP	P. POINTS		ROLEPLAYI	NG GAME
SCHOOL		INS	IGHT		ONOR	
	_		(Rings × 10) + Skills +	· Insight Bonuses		
	Earth	Air	N	GI	LORY	
Stamina (STA)		16	Reflexes (RE	.F) □		
Willpower (WIL)		W) (3/00)	Awareness	ST	ATUS	
vv inpower (vvil)			Fivureness	_		_ _ _ _
Strength (STR)			Agility (ADOWLANDS T	
Perception (PER)			Intellige		I ITIATIVE flexes/School Rank) _	
	Water		Fire		1odifiers	
	Void	0 /			Current	
KILL				I	nitiative	
SKILL NAME	Vo	id Points Spent		TN	N TO BE HIT _	
SKILL NAME	RANK TRAIT	ROLL	EMPHASES & INSIGHT	BONUSES	eflexes X 5 + Armor	
					Modifiers	
				AF	RMOR	
				— т	'N Bonus	
					Quality	
					Notes	
Ц					OUNDC	
					OUNDS rth × 2 per Level, Eartl	h × 5 for Out)
					Wound gr	Current
					ealthy (+0)	
					razed (+5)	
					Iurt (+10)	
					jured (+15)	
				_	ippled (+20)	
					own (+40)	
					Out	
					Cannot Act	
				We	Rate of ound Heal	
IAVE A DON' 1	1	AJE A DON 2		ADDONAIC (T)	Damaga	Ouantitu
WEAPON 1 Attack Roll		WEAPON 2 Attack Roll		_ ARROWS (Type)	Damage	Quantity
Damage Roll		Damage Roll		-		
Bonus		Bonus		 		
Quality		Quality		1		
		-		 		
Notes		Notes				

Personal Info	ormation	Heritage		-	Portrait (
Sex	Age	_			{
Height	Weight			}	
Hair	Eyes	_		>	Į
					7
Mother		Advantages	Points		\
Brothers/Sisters	s			}	لے
Marital Status				d	·
				Disadvantages	Points
Notes		_			
		_			
Allies & En	emies				
Name	A 🗌 E[
	Devotion				
		C	sessions		
Name	A 🗌 E [тн	Name	тн
Influence	Devotion				
Notes		_			
		_			
Name	A 🗆 E [
Influence	Devotion	_			
Notes		_			
		_			
Name	A 🗌 E [
Influence	Devotion	_			
Notes					
Name	A 🗌 E [
Influence	Devotion				
Notes		_			
Name	A 🗌 E [
Influence	Devotion				
Notes					
		_			
Name	A 🗌 E[T: In the Traveling Pack or with	the Character / H: Left at Home
Influence	Devotion	_		Money	
Notes		_		Koku Bu_	Zeni
		_		1 Koku = 5 Bu = 100	Zeni / 1 Bu = 20 Zeni

School Techn	niques (Non-Shugenja)				
SCHOOL 1	Learned	SCHOOL 2	Learned	SCHOOL 3	Learned
Rank 1		Rank 1		Rank 1	
Rank 2		Rank 2		Rank 2	
		Rank 3		Rank 3	
				Rank 4	
Effect		Effect		Effect	
Kata		Nama		Shadowlands Powe	rs
	Duration	Name	Duration		
-		-	Buration		
Name		Name			
Prep. Time	Duration	Prep. Time	Duration		
Effect		Effect			
Name		Name			
Prep. Time	Duration	Prep. Time	Duration		
Effect		Effect			

School T	Eechniques (Shugenja)	School Techn	niques (Non-Bushi)		
SCHOOL 1		SCHOOL	Learned	SCHOOL	Learned
Affinity	Deficiency	Rank 1		Rank 1	
Technique _		Effect		Effect	
SCHOOL 2					
Affinity	Deficiency	Rank 2		Rank 2	
Technique _					
	Deficiency			Rank 3	
Affinity	Deficiency	Rank 4		Rank 4	
Technique _					
Spell Sl	ots	Dords 5		Paul 5	
Air				Rank 5	L_
() Earth					
() Fire					
Water					
$\bigcup \mathcal{V}$ oid					
Kata				Shadowlands Pow	ers
Name		Name			
	Duration		Duration		
Name		Name			
-	Duration	-	Duration		
Effect		Effect			
-	Duration	-	Duration	·	
Effect		Effect			

Name	Mastery Level	Name	Mastery Level
	Duration		Duration
Area of Effect	Range	Area of Effect	Range
Effect		Effect	
		_	
		_	
Name	Mastery Level	Name	Mastery Level
Element/Type	Duration	Element/Type	Duration
Area of Effect	Range	Area of Effect	Range
Effect		Effect	
	Mastery Level		Mastery Level
	Duration		Duration
	Range		Range
Effect		Effect	
		_	
	Mastery Level		Mastery Level
	Duration		Duration
	Range		Range
Effect		Effect	
Name	Mastery Level	Name	Mastery Level
Element/Type	Duration	Element/Type	Duration
Area of Effect	Range	Area of Effect	Range
Effect		Effect	
		_	
		_	
		_	
Name	Mastery Level	Name	Mastery Level
	Duration		Duration
4.7744	Range	Area of Effect	Range
Area of Effect			